**OOP With JavaScript**

* **Class:**
  + Why use class?
* **Object:**
  + How to create Object
* **property:**
  + How to declare property?
* **Mehod:**
  + How to declare method?
* **constructor method:**
  + Why use constructor function?
* **parameter pass:**
  + How to parameter pass?
* **this:**
  + How to use it?
* **Dynamic vs Fixed(Property & Method):**
  + How to declare dynamic and fixed propery or method?
* **Access Modfifier:**
  + Why JS don’t use access modifier? And why it’s spread on depend developer?
* **Private:**
  + What’s you prefered to use Private in JS \_ , #, Symbol?
* **Getter & Setter:**
  + How to use getter & setter in JS? Is it have two way normal or standard?
* **@override:**
  + OMG! How to override in JS?
* **static:**
  + Usecase & benefits of static key.
* **Inheritance:**
  + Expalin connecting dots(.)
* **Enclapsulation:**
  + I you know OOP, explain me Encapsulation code in JS!
* **Abstraction:**
  + Is it encapsulation and abstraction somethings same?
* **Polymorphism:**
  + If you know inheritence, explain me Polymorphism code in JS!